

Proof of the Density Threshold Conjecture for Pinwheel Scheduling*

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ABSTRACT

In the pinwheel scheduling problem, each task i is associated with a positive integer a_i called its period, and we want to (perpetually) schedule one task per day so that each task i is performed at least once every a_i days. An obvious necessary condition for schedulability is that the density, i.e., the sum of the reciprocals $1/a_i$, not exceed 1. We prove that all instances with density not exceeding $\frac{5}{6}$ are schedulable, as was conjectured by Chan and Chin in 1993. Like some of the known partial progress towards the conjecture, our proof involves computer search for schedules for a large but finite set of instances. A key idea in our reduction to these finite cases is to generalize the problem to fractional (non-integer) periods in an appropriate way. As byproducts of our ideas, we obtain a simple proof that every instance with two distinct periods and density at most 1 is schedulable, as well as a fast algorithm for the bamboo garden trimming problem with approximation ratio $\frac{4}{3}$.

CCS CONCEPTS

• **Mathematics of computing** → **Combinatoric problems**; *Combinatorial algorithms*; • **Theory of computation** → **Scheduling algorithms**; *Packing and covering problems*; *Rounding techniques*; • **Computer systems organization** → *Real-time systems*; • **Applied computing** → *Industry and manufacturing*.

KEYWORDS

pinwheel scheduling, density, bamboo garden trimming, Beatty sequence

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1 INTRODUCTION

In *pinwheel scheduling* (PS) [15], we are given k recurring tasks, each of which must be performed with a given frequency. Specifically, each task $i \in [k] = \{1, \dots, k\}$ must be scheduled at least once every a_i days, where a_i is the *period* of task i . We want to schedule the tasks, one per day, so that each task is performed at (at least) its requisite frequency. Thus, an instance of PS is a nonempty array $(a_i)_{i \in [k]} = (a_1, \dots, a_k)$ of positive integers, which we assume to be arranged in non-decreasing order, and we seek to find a *schedule* $S: \mathbb{Z} \rightarrow [k]$ (with $S(t)$ specifying the task performed on day t) satisfying, for all $i \in [k]$, the *frequency condition*:

for each $m \in \mathbb{Z}$, there exists a day $t \in [m, m + a_i) \cap \mathbb{Z}$
such that $S(t) = i$.

An instance for which a schedule exists is said to be *schedulable*. For example, the instances $(3, 3, 3)$, $(2, 4, 8, 8)$, and $(3, 4, 5, 8)$ are schedulable, but all become non-schedulable if any one period is decreased. A schedule $S: \mathbb{Z} \rightarrow [4]$ for $(3, 4, 5, 8)$ is given by

$$S(t) = \begin{cases} 1 & \text{for } t \equiv 0, 3, 6, \\ 2 & \text{for } t \equiv 1, 5, \\ 3 & \text{for } t \equiv 2, 7, \\ 4 & \text{for } t \equiv 4 \pmod{8}. \end{cases}$$

For an instance $A = (a_i)_{i \in [k]}$ to be schedulable, the condition that its *density*

$$D(A) = \sum_{i \in [k]} \frac{1}{a_i}$$

be at most 1 is clearly necessary, but not sufficient. For example, $(2, 3, a_3)$ is non-schedulable for all values of a_3 . On the other hand, it is relatively easy to see that any instance with a density of at most $\frac{1}{2} = 0.5$ is schedulable [15, Corollary 3.2]. The challenge of improving this sufficient condition has been taken up by several authors, who succeeded in increasing the bound to $0.66\dots$ [5], to 0.7 [6, Theorem 4.2], and then to 0.75 [10, Theorem 1]. It has been conjectured [5] that this value could be increased to $\frac{5}{6} = 0.83\dots$ (which is the best possible because of the instance $(2, 3, a_3)$ mentioned above), and this conjecture has been confirmed in a number of special cases: when A has three (or fewer) distinct period values [22, Theorem 4], when for each period value there are at least five tasks having that period [4, Theorem 3], when the smallest period a_1 is 2 [10, Theorem 2], and when the number k of tasks is ≤ 12 [13]. We resolve this conjecture affirmatively:

THEOREM 1. *If a PS instance A , comprised of positive integers, satisfies $D(A) \leq \frac{5}{6}$, then A is schedulable.*

The reason for the explicit restriction to integers is that, in the following section, we extend the PS problem so that we allow periods to be positive real numbers, not just integers. This extension plays a key role in our proof of Theorem 1.

The condition $D(A) \leq 1$, which is obviously necessary for any instance A , has been shown also to be sufficient for instances A containing only two distinct periods [16, Corollary 4.9]. Our idea of fractional periods yields a simple proof of this statement (for possibly non-integer periods as well). That is, we (re)prove:

THEOREM 2 ([16]). *If a PS instance A has at most two distinct period values, and $D(A) \leq 1$, then A is schedulable.*

Bamboo garden trimming (BGT) [11] is an optimization version of PS: in a grove of k bamboo plants, plant $i \in [k]$ grows in height at a daily rate $h_i \in \mathbb{N}$; each day (at a fixed time of day) we select one plant to be trimmed (i.e., reduced to height 0) with the goal of keeping the highest plant in the grove as low as possible. Clearly, a trimming schedule achieves $K \in \mathbb{N} \setminus \{0\}$ (i.e., ensures perpetually an overall grove height of at most K) if and only if it satisfies the PS instance $(\lfloor K/h_i \rfloor)_{i \in [k]}$. There have been efficient algorithms for BGT with approximation ratios 2 [12], 1.88... [8, Corollary 1], 1.71... [25, Corollary 1], 1.60... [11, Theorem 3], and 1.42... [14, Section 3]. We use Theorem 1, and ideas used in its proof, to obtain an improved approximation ratio $\frac{4}{3} = 1.33...$

In what follows, we first note in Section 1.1 some basic facts regarding the decision of schedulability, then review in Section 1.2 other related work. In Section 2 we discuss the extension of PS to non-integer periods and note some basic properties of this extension, which, as we pause to note, allow a simple proof of Theorem 2. We then use the extension to prove our main theorem (Theorem 1) in Section 3, after which we discuss BGT in Section 4.

1.1 Deciding Schedulability

Although solutions to the PS problem are infinite schedules, the following discussion shows [15, Theorem 2.1] that any schedulable instance $A = (a_i)_{i \in [k]}$ has a schedule that repeats a finite sequence of tasks (thus justifying the term “pinwheel” scheduling).

The elements of $[a_1] \times \dots \times [a_k]$ are called *states*; if, at the end of a day, we find ourselves in a state $(u_i)_{i \in [k]}$, this means that task i must be performed no later than u_i days from now. For a task $j \in [k]$ and two states $u = (u_i)_{i \in [k]}$ and $u' = (u'_i)_{i \in [k]}$, we write $u \vdash^j u'$ if

$$u'_i = \begin{cases} a_i & \text{if } i = j, \\ u_i - 1 & \text{otherwise.} \end{cases}$$

This means that if we are in state u on a given day, then performing task j on the next day will bring us into state u' . We write $u \vdash u'$ if $u \vdash^j u'$ for some j . An instance A is thus schedulable if and only if its *state graph*, i.e., the directed graph with states as nodes and the relation \vdash as edges, admits an infinite walk, or equivalently, contains a cycle. This can be checked in polynomial space [15, Corollary 2.2], but the number of states is in general exponential in the size of the input A . It is unknown whether or not the problem of deciding schedulability is in NP.

This gives rise to some subtlety in discussing algorithms that are supposed to “output” a schedule: a general schedule is an infinite object, and even if we focus on repeating schedules, we cannot hope

for a polynomial-time algorithm to always write out the whole repeating pattern. One (somewhat informal) way to formulate efficient scheduling in this context is to require that we can, given an instance, generate in polynomial time a *fast online scheduler* (FOLS), i.e., a program that efficiently computes which task to perform each day [15]. Many of the results about PS or BGT, including ours in Section 4, give such algorithms.

1.2 Related Work

Our PS problem is perhaps the most basic among various settings for scheduling recurring tasks (such as monitoring, maintenance, or replenishment) that must be performed with sufficient frequencies. Some generalizations immediately present themselves: one might suppose that (a fixed number of) multiple tasks can be performed each day [1, 2], that different tasks require different lengths of time to perform [9], or that the tasks are placed on graphs or metric spaces so that moving between them takes some time or cost [7, 11].

The frequency condition for PS is that task i must be scheduled at least once in the interval $[m, m + a_i)$ starting on any day m . We could consider a somewhat simpler problem [3, 4, 23] where instead we require this condition only when the starting day m is an integer multiple of a_i . One may also consider variants in which (there can be days to which no task is assigned, and) each task i must be scheduled *precisely* once (rather than *at least* once) in a_i days [17, 24, 26].

The *packing*-style problem considered in this paper (in which the tasks are packed into \mathbb{Z}) is complementary to a *covering*-style variant of the problem, in which task i may only be scheduled *at most once* in a_i days. For the covering problem, there is a conjecture similar to Theorem 1 (namely, that any instance of integer-valued periods with a density of at least 1.26... suffices to cover \mathbb{Z}) whose status remains unresolved [21].

The class of problems including ours and the above variants, or a subclass thereof depending on the context, has been also called *windows scheduling* or *periodic scheduling*.

2 FRACTIONAL PERIODS

As noted above, an essential component of our argument is to extend the allowed values of periods from integers to real numbers. We do so by requiring that a task i with possibly non-integer period a_i be performed at least $\lceil r/a_i \rceil$ times during any r -day interval. Thus, the new frequency condition is that

$$\text{for each } r \in \mathbb{N} \text{ and } m \in \mathbb{Z}, \text{ there exist at least } \lceil r/a_i \rceil \text{ values of } t \in [m, m + r) \cap \mathbb{Z} \text{ such that } S(t) = i,$$

or equivalently that

$$\text{for each } s \in \mathbb{N} \text{ and } m \in \mathbb{Z}, \text{ there exist at least } s \text{ values of } t \in [m, m + \lceil s \cdot a_i \rceil) \cap \mathbb{Z} \text{ such that } S(t) = i.$$

For integer-valued a_i this reduces to the frequency condition stated at the beginning of the paper, but for non-integer a_i it acquires new significance. For example, a period $a_i = \frac{7}{2}$ requires that task i be performed at least once every 4 days *and* at least twice every 7 days; this could be achieved if we schedule task i every week on Monday and Thursday, but not if we schedule it on Monday and Wednesday, or if we simply schedule it every 4 days.

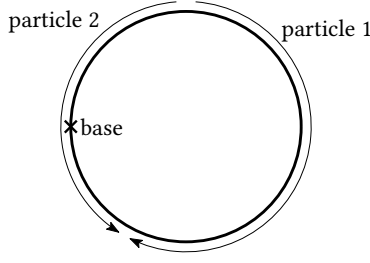


Figure 1: Two particles moving in opposite directions, together covering the whole circle exactly each day.

One advantage of this extension is that it does not affect the validity of the basic properties of schedulability stated in the following lemma, which have been used, explicitly or implicitly, in previous studies as well (for integer periods). We write $A \sqcup B$ for the instance consisting simply of tasks in A and tasks in B ; for example, $(6, 6) \sqcup (4, 4, 6) = (4, 4, 6, 6, 6)$.

LEMMA 3. *If $A \sqcup (a)$ is schedulable, then so are*

- (1) $A \sqcup (b)$, for any period $b \geq a$ (monotonicity), and
- (2) $A \sqcup \underbrace{(a \cdot q, \dots, a \cdot q)}_q$, for any positive integer q (partitioning).

PROOF. (1) Simply schedule the period- b task on the days reserved for the period- a task.
 (2) Simply schedule the q new tasks, in sequence, on the days reserved for the period- a task. \square

This is the only preparation we need to give a concise proof of Theorem 2, which we pause to state here (though it is not needed for Theorem 1).

PROOF OF THEOREM 2. By the partitioning property of Lemma 3, we may assume we have just one task with each period value, i.e., our instance is $A = (a_1, a_2)$ with $1/a_1 + 1/a_2 \leq 1$. Using the monotonicity property, we may further assume that $1/a_1 + 1/a_2 = 1$.

Consider a circle with circumference 1, and two particles $i \in [2]$ moving along it in opposite directions, each with daily speed $1/a_i$ (Figure 1), so that they meet each other every midnight, which is possible because $1/a_1 + 1/a_2 = 1$. Fix any point on the circle and call it the base. During each day, the two particles together cover the circumference exactly once, and thus exactly one of them sees the base, under the convention (just in case the particles happen to meet at the base) that midnight belongs to the next day for particle 1, and to the previous day for particle 2. This allows us to schedule each task $i \in [2]$ on days when particle i sees the base. This schedule satisfies the frequency condition for both tasks i , because the time at which particle i is at the base and the time at which it comes back there after going around the circle $s \in \mathbb{N}$ times are $s \cdot a_i$ apart, and thus they belong to days that are at most $\lceil s \cdot a_i \rceil$ apart. \square

That we obtain two complementary sets of integers in this way is sometimes referred to as Rayleigh's or Beatty's theorem, especially when a_1 and a_2 are irrational.

3 PROOF OF THE MAIN THEOREM

By repeatedly applying the procedures of Lemma 3 *in reverse*, a non-schedulable instance may be transformed into a non-schedulable instance with only small periods. Indeed, consider the following process which can be applied to any instance whose largest period a exceeds a threshold $\theta > 0$:

- if the instance contains only one task with period a , decrease its period to the second largest period $> \theta$, or to θ if a is the only period $> \theta$;
- if the instance contains more than one tasks with period a , replace two of them with a single task with period $a/2$.

Given an instance A and $\theta > 0$, every second application of this process reduces the number of periods $> \theta$; thus, after a finite number of steps, we obtain an instance $fold_\theta(A)$ containing only periods $\leq \theta$. For example, $fold_{22}(3, 4, 8, 17, 42, 55, 72) = (3, 4, 8, 13.75, 17)$.

LEMMA 4. *For an arbitrary PS instance A and arbitrary $\theta > 0$,*

- (1) *If A is non-schedulable, then $fold_\theta(A)$ is also non-schedulable.*
- (2) *Any period in $fold_\theta(A)$ with a value $\leq \theta/2$ is in A as well.*
- (3) $D(fold_\theta(A)) < D(A) + 1/\theta$.

PROOF. The above operations used in turning A into $fold_\theta(A)$

- (1) preserve non-schedulability by Lemma 3,
- (2) never create periods $\leq \theta/2$ newly,
- (3) and never increase the difference between the density and the reciprocal of the largest period. \square

With this, to prove the schedulability of instance A in Theorem 1, it suffices to establish the schedulability of $fold_\theta(A)$ for some θ . In fact, it turns out that the choice $\theta = 22$ allows us to reduce Theorem 1 to exhaustive analysis of a finite number of instances:

LEMMA 5. *Any instance $B = (b_i)_{i \in [k]}$ whose periods are integers less than 22 and which satisfies $D'(B) < \frac{5}{6} + \frac{1}{22}$ is schedulable, where*

$$D'(B) = \sum_{i \in [k]} \begin{cases} 1/b_i & \text{for } b_i < 11, \\ 1/(b_i + 1) & \text{for } b_i \geq 11. \end{cases}$$

PROOF. We need only check (by computer) the schedulability of finitely many instances B , using the state graph method in Section 1.1 (and some techniques to implement it efficiently [13]). Details will appear in a full version of this paper. \square

PROOF OF THEOREM 1. Suppose that there is a non-schedulable instance A with integer-valued periods and a density of at most $\frac{5}{6}$. By Lemma 4, the instance $fold_{22}(A)$ is also non-schedulable, consists of integers ≤ 11 and real numbers between 11 and 22, and has density less than $D(A) + \frac{1}{22} \leq \frac{5}{6} + \frac{1}{22}$. Now construct a new instance B from $fold_{22}(A)$ by retaining all periods ≤ 11 and replacing other periods a by $\lceil a \rceil - 1$. By the monotonicity property of Lemma 3, B is non-schedulable. On the other hand, any period $b \in B$ produced by this replacement has a value ≥ 11 and originates from a period in $fold_{22}(A)$ with a value $\leq b + 1$, whereupon $D'(B) \leq D(fold_{22}(A)) < \frac{5}{6} + \frac{1}{22}$. This contradicts Lemma 5. \square

The values 11 and 22 in Lemma 5 are the smallest possible: replacing them by 10 and 20 would make the lemma false—for example, the instance $(3, 4, 7, 10, 15)$ is non-schedulable (as can be verified by the state graph method), even though $\frac{1}{3} + \frac{1}{4} + \frac{1}{7} + \frac{1}{11} + \frac{1}{16} < \frac{5}{6} + \frac{1}{20}$.

4 APPROXIMATION ALGORITHM FOR BGT

We will provide an (efficient, in the sense discussed at the end of Section 1.1) algorithm M that, given a PS instance $(a_i)_{i \in [k]}$, either

- declares correctly that it is non-schedulable, or
- outputs a schedule for the “relaxed” instance $(\lfloor \frac{4}{3} \cdot a_i \rfloor)_{i \in [k]}$;

note that M is allowed to choose the second branch when $(a_i)_{i \in [k]}$ is non-schedulable. This implies $\frac{4}{3}$ -approximation for BGT: Given a BGT instance $H = (h_i)_{i \in [k]}$, binary search for a height K such that M applied to $(\lfloor K/h_i \rfloor)_{i \in [k]}$ outputs a schedule but not if K is replaced by $K - 1$ (and hence the optimal value for H is at least K). Since this schedule satisfies the relaxed PS instance $(\lfloor \frac{4}{3} \cdot \lfloor K/h_i \rfloor \rfloor)_{i \in [k]}$ (and thus $(\lfloor \frac{4}{3} \cdot K/h_i \rfloor)_{i \in [k]}$), it achieves $\frac{4}{3} \cdot K$ for the BGT instance H .

Such an algorithm M would come easily if we aim for the ratio $\frac{3}{2}$ instead of $\frac{4}{3}$: Simply declare $(a_i)_{i \in [k]}$ non-schedulable if it has density > 1 . Otherwise, the relaxed instance $(\lfloor \frac{3}{2} \cdot a_i \rfloor)_{i \in [k]}$ has density $\leq \frac{5}{6}$ (unless $k = 1$), because elementwise we have

$$\left\lfloor \frac{3}{2} \cdot a \right\rfloor \geq \frac{3}{2} \cdot a - \frac{1}{2} \geq \frac{3}{2} \cdot a - \frac{1}{4} \cdot a = \frac{5}{4} \cdot a \geq \frac{6}{5} \cdot a$$

for any integer $a > 1$. Thus it is schedulable by (the underlying algorithm for) Theorem 1 (or already by the earlier density bound $\frac{3}{4}$ [10] instead of our $\frac{5}{6}$, since in fact we have $\lfloor \frac{3}{2} \cdot a \rfloor \geq \frac{4}{3} \cdot a$).

For the ratio $\frac{4}{3}$, we need a better idea, since the analogous bound $\lfloor \frac{4}{3} \cdot a \rfloor \geq \frac{6}{5} \cdot a$ holds only for $a > 2$ (as can be verified by

$$\left\lfloor \frac{4}{3} \cdot a \right\rfloor \geq \frac{4}{3} \cdot a - \frac{2}{3} \geq \frac{4}{3} \cdot a - \frac{2}{15} \cdot a = \frac{6}{5} \cdot a$$

for $a \geq 5$ and individually for $a = 3, 4$). Thus, giving exceptional treatment to period 2, our algorithm M , given a PS instance $A = (a_i)_{i \in [k]}$, proceeds as follows:

- (1) If $a_1 = 1$, do as follows.
 - If $k > 1$, declare A non-schedulable.
 - If $k = 1$, output the trivial schedule that performs task 1 every day.
- (2) If $a_1 = 2$, recursively apply M itself to the instance $A' = (\lfloor \frac{1}{2} \cdot a_i \rfloor)_{i \in [k] \setminus \{1\}}$.
 - If M says A' is non-schedulable, declare A non-schedulable.
 - If M outputs a schedule $S' : \mathbb{Z} \rightarrow ([k] \setminus \{1\})$, then output a schedule $S : \mathbb{Z} \rightarrow [k]$ defined by

$$S(t) = \begin{cases} 1 & \text{for } t \text{ odd,} \\ S'(t/2) & \text{for } t \text{ even.} \end{cases}$$

- (3) If $a_1 \geq 3$, yield the schedule obtained by applying the underlying algorithm of Theorem 1 to the instance $(\lfloor \frac{4}{3} \cdot a_i \rfloor)_{i \in [k]}$, which has density $\leq \frac{5}{6}$ by the above argument.

Correctness of the algorithm M may be shown by induction on k , with cases (1) and (3) being trivial or already taken care of. The first branch of case (2) is justified because, if there is a schedule for A , then simply eliminating all days on which it performs task 1 yields a schedule for A' . The second branch is justified because each task $i \neq 1$ is scheduled at least once in $\lfloor \frac{4}{3} \cdot \lfloor \frac{1}{2} \cdot a_i \rfloor \rfloor$ days in S' , and thus in twice as many days in S , which is $\leq \lfloor \frac{4}{3} \cdot a_i \rfloor$.

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